

MANSONIA – MANSION WORLD(S)

P.158 - §4 On Urantia you pass through a short and intense test during your initial life of material existence. On the mansion worlds and up through your system, constellation, and local universe, you traverse the morontia phases of ascension. On the training worlds of the superuniverse you pass through the true spirit stages of progression and are prepared for eventual transit to Havona. On the seven circuits of Havona your attainment is intellectual, spiritual, and experiential. And there is a definite task to be achieved on each of the worlds of each of these circuits.

P.174 - §5 *Jerusem*, the headquarters of your local system of Satania, has its seven worlds of transition culture, each of which is encircled by seven satellites, among which are the seven mansion worlds of morontia detention, man's first postmortal residence. As the term heaven has been used on Urantia, it has sometimes meant these seven mansion worlds, the first mansion world being denominated the first heaven, and so on to the seventh.

P.253 - §2 On the mansion worlds I have often seen these dignified officers of the high courts of the superuniverse look so longingly and appealingly at even the recent arrivals from the evolutionary worlds of space that one could not help realizing that these possessors of nonexperiential trinitization really envied their supposedly less fortunate brethren who ascend the universal path by steps of bona fide experience and actual living. Notwithstanding their handicaps and limitations they are a wonderfully useful and ever-willing corps of workers when it comes to the execution of the complex administrative plans of the superuniverse governments.

P.269 - §6 I am not forbidden to undertake to tell you of the work of these Graduate Guides, but it is so ultraspiritual that I despair of being able to adequately portray to the material mind a concept of their manifold activities. On the mansion worlds, after your vision range is extended and you are freed from the fetters of material comparisons, you can begin to comprehend the meaning of those realities which "eye cannot see nor ear hear, and which have never entered the concept of human minds," even those things which "God has prepared for those who love such eternal verities." You are not always to be so limited in the range of your vision and spiritual comprehension.

P.315 - §5 You will first encounter these beings on the mansion worlds, and they will there instruct you in the advantageous use of that which you call "time," both in its positive employment, work, and in its negative utilization, rest. Both uses of time are important.

P.318 - §1 These tertiary seconaphim are the timesavers, space abridgers, error detectors, faithful teachers, and everlasting guideposts--living signs of divine surety--in mercy placed at the crossroads of time, there to guide the feet of anxious pilgrims in moments of great perplexity and spiritual uncertainty. Long before attaining the portals of perfection, you will begin to gain access to the tools of divinity and to make contact with the techniques of Deity. Increasingly, from the time you arrive on the initial mansion world until you close your eyes in the Havona sleep preparatory to your Paradise transit, you will avail yourself of the emergency help of these marvelous beings, who are so fully and freely reflective of the sure knowledge and certain

wisdom of those safe and dependable pilgrims who have preceded you on the long journey to the portals of perfection.

P.319 - §11 Having knowledge about material creatures, you have at least a contrastive conception of spiritual beings; but it is very difficult for the mortal mind to envisage the power directors. In the scheme of ascendant progression to higher levels of existence you have nothing directly to do with either the supreme directors or the power centers. On certain rare occasions you will have dealings with the physical controllers, and you will work freely with the supervisors of morontia power upon reaching the mansion worlds. These Morontia Power Supervisors function so exclusively in the morontia regime of the local creations that it is deemed best to narrate their activities in the section dealing with the local universe.

P.338 - §8 7. Mansion World Teachers. [excerpt from list]

P.340 - §6 3. *Mansion World Students*. All surviving mortals who reawaken on the mansion worlds belong to this class. [excerpt from list]

P.406 - §10 7. Mansion World Teachers. [excerpt from list]

P.340 - §12 1. *Planetary Mortals*. Mortals are all animal-origin evolutionary beings of ascendant potential. In origin, nature, and destiny these various groups and types of human beings are not wholly unlike the Urantia peoples. The human races of each world receive the same ministry of the Sons of God and enjoy the presence of the ministering spirits of time. After natural death all types of ascenders fraternize as one morontia family on the mansion worlds.

P.341 - §1 2. *Sleeping Survivors*. All mortals of survival status, in the custody of personal guardians of destiny, pass through the portals of natural death and, on the third period, personalize on the mansion worlds. Those accredited beings who have, for any reason, been unable to attain that level of intelligence mastery and endowment of spirituality which would entitle them to personal guardians, cannot thus immediately and directly go to the mansion worlds. Such surviving souls must rest in unconscious sleep until the judgment day of a new epoch, a new dispensation, the coming of a Son of God to call the rolls of the age and adjudicate the realm, and this is the general practice throughout all Nebadon. It was said of Christ Michael that, when he ascended on high at the conclusion of his work on earth, "He led a great multitude of captives." And these captives were the sleeping survivors from the days of Adam to the day of the Master's resurrection on Urantia.

P.341 - §4 3. *Mansion World Students*. All surviving mortals who reawaken on the mansion worlds belong to this class. [excerpt from list]

P.341 - §6 The plan of initial mortal detention on seven worlds of progressive training is nearly universal in Orvonton. In each local system of approximately one thousand inhabited planets there are seven mansion worlds, usually satellites or subsatellites of the system capital. They are the receiving worlds for the majority of ascending mortals.

P.341 - §7 Sometimes all training worlds of mortal residence are called universe "mansions," and it was to such spheres that Jesus alluded when he said: "In my Father's house are many mansions." From here on, within a given group of spheres like the mansion worlds, ascenders will progress individually from one sphere to another and from one phase of life to another, but they will always advance from one stage of universe study to another in class formation.

P.342 - §1 4. *Morontia Progressors*. From the mansion worlds on up through the spheres of the system, constellation, and the universe, mortals are classed as morontia progressors; they are traversing the transition spheres of mortal ascension. As the ascending mortals progress from the lower to the higher of the morontia worlds, they serve on countless assignments in association with their teachers and in company with their more advanced and senior brethren.

P.388 - §2 2. The special work of sphere number two consists in a similar review of the experiences passed through on the mansion worlds encircling the premier satellite of the local system headquarters.

P.406 - §10 7. Mansion World Teachers. [excerpt from list]

P.410 - §5 Surviving souls of this order attain immortality by eternal fusion with an individualized fragment of the spirit of the local universe Mother Spirit. They are not a numerous group, at least not in Nebadon. On the mansion worlds you will meet and fraternize with these Spirit-fused mortals as they ascend the Paradise path with you as far as Salvington, where they stop. Some of them may subsequently ascend to higher universe levels, but the majority will forever remain in the service of the local universe; as a class they are not destined to attain Paradise.

P.412 - §2 This training of mind and education of spirit is carried on from the worlds of human origin up through the system mansion worlds and the other spheres of progress associated with Jerusem, on the seventy socializing realms attached to Edentia, and on the four hundred and ninety spheres of spirit progress encircling Salvington. On the universe headquarters itself are numerous Melchizedek schools, the colleges of the Universe Sons, the seraphic universities, and the schools of the Teacher Sons and the Union of Days. Every possible provision is made to qualify the various personalities of the universe for advancing service and improving function. The entire universe is one vast school.

P.413 - §2 The Mansion World Teachers are recruited and glorified cherubim. Like most other instructors in Nebadon they are commissioned by the Melchizedeks. They function in most of the educational enterprises of the morontia life, and their number is quite beyond the comprehension of mortal mind.

P.413 - §3 As an attainment level of cherubim and sanobim, the Mansion World Teachers will receive further consideration in the next paper, while as teachers playing an important part in the morontia life, they will be more extensively discussed in the paper of that name.

P.419 - §2 Though seraphim are very affectionate and sympathetic beings, they are not sex-emotion creatures. They are much as you will be on the mansion worlds, where you will "neither

marry nor be given in marriage but will be as the angels of heaven." For all who "shall be accounted worthy to attain the mansion worlds neither marry nor are given in marriage; neither do they die any more, for they are equal to the angels." Nevertheless, in dealing with sex creatures it is our custom to speak of those beings of more direct descent from the Father and the Son as the sons of God, while referring to the children of the Spirit as the daughters of God. Angels are, therefore, commonly designated by feminine pronouns on the sex planets.

P.419 - §6 In nature and personality endowment the seraphim are just a trifle ahead of mortal races in the scale of creature existence. Indeed, when you are delivered from the flesh, you become very much like them. On the mansion worlds you will begin to appreciate the seraphim, on the constellation spheres to enjoy them, while on Salvington they will share their places of rest and worship with you. Throughout the whole morontia and subsequent spirit ascent, your fraternity with the seraphim will be ideal; your companionship will be superb.

P.423 - §5 While the second and third groups are somewhat limited in growth potential, the ascension candidates may attain the heights of universal seraphic service. Many of the more experienced of these cherubim are attached to the seraphic guardians of destiny and are thus placed in direct line for advancement to the status of Mansion World Teachers when deserted by their seraphic seniors. Guardians of destiny do not have cherubim and sanobim as helpers when their mortal wards attain the morontia life. And when other types of evolutionary seraphim are granted clearance for Seraphington and Paradise, they must forsake their former subordinates when they pass out of the confines of Nebadon. Such deserted cherubim and sanobim are usually embraced by the Universe Mother Spirit, thus achieving a level equivalent to that of a Mansion World Teacher in the attainment of seraphic status.

P.423 - §6 When, as Mansion World Teachers, the once-embraced cherubim and sanobim have long served on the morontia spheres, from the lowest to the highest, and when their corps on Salvington is overrecruited, the Bright and Morning Star summons these faithful servants of the creatures of time to appear in his presence. The oath of personality transformation is administered; and thereupon, in groups of seven thousand, these advanced and senior cherubim and sanobim are re-embraced by the Universe Mother Spirit. From this second embrace they emerge as full-fledged seraphim. Henceforth, the full and complete career of a seraphim, with all of its Paradise possibilities, is open to such reborn cherubim and sanobim. Such angels may be assigned as guardians of destiny to some mortal being, and if the mortal ward attains survival, then do they become eligible for advancement to Seraphington and the seven circles of seraphic attainment, even to Paradise and the Corps of the Finality.

P.428 - §7 4. *The Teaching Counselors.* These angels are the invaluable assistants of the spiritual teaching corps of the local universe. Teaching counselors are secretaries to all orders of teachers, from the Melchizedeks and the Trinity Teacher Sons down to the morontia mortals who are assigned as helpers to those of their kind who are just behind them in the scale of ascendant life. You will first see these associate teaching seraphim on some one of the seven mansion worlds surrounding Jerusem.

P.430 - §2 3. *Spirit Co-ordinators.* The third group of superior seraphim are based on Salvington but function in the local universe anywhere they can be of fruitful service. While their tasks are

essentially spiritual and therefore beyond the real understanding of human minds, you will perhaps grasp something of their ministry to mortals if it is explained that these angels are intrusted with the task of preparing the ascendant sojourners on Salvington for their last transition in the local universe--from the highest morontia level to the status of newborn spirit beings. As the mind planners on the mansion worlds help the surviving creature to adjust to, and make effective use of, the potentials of morontia mind, so do these seraphim instruct the morontia graduates on Salvington regarding the newly attained capacities of the mind of the spirit. And they serve the ascendant mortals in many other ways.

P.430 - §3 4. *Assistant Teachers*. The assistant teachers are the helpers and associates of their fellow seraphim, the teaching counselors. They are also individually connected with the extensive educational enterprises of the local universe, especially with the sevenfold scheme of training operative on the mansion worlds of the local systems. A marvelous corps of this order of seraphim functions on Urantia for the purpose of fostering and furthering the cause of truth and righteousness.

P.431 - §2 The angels cannot transport combustion bodies--flesh and blood--such as you now have, but they can transport all others, from the lowest morontia to the higher spirit forms. They do not function in the event of natural death. When you finish your earthly career, your body remains on this planet. Your Thought Adjuster proceeds to the bosom of the Father, and these angels are not directly concerned in your subsequent personality reassembly on the identification mansion world. There your new body is a morontia form, one that can enseraphim. You "sow a mortal body" in the grave; you "reap a morontia form" on the mansion worlds.

P.432 - §6 Social architects do everything within their province and power to bring together suitable individuals that they may constitute efficient and agreeable working groups on earth; and sometimes such groups have found themselves reassociated on the mansion worlds for continued fruitful service. But not always do these seraphim attain their ends; not always are they able to bring together those who would form the most ideal group to achieve a given purpose or to accomplish a certain task; under these conditions they must utilize the best of the material available.

P.434 - §7 3. *Interpreters of Cosmic Citizenship*. When ascending mortals have completed the mansion world training, the first student apprenticeship in the universe career, they are permitted to enjoy the transient satisfactions of relative maturity--citizenship on the system capital. While the attainment of each ascendant goal is a factual achievement, in the larger sense such goals are simply milestones on the long ascending path to Paradise. But however relative such successes may be, no evolutionary creature is ever denied the full though transient satisfaction of goal attainment. Ever and anon there is a pause in the Paradise ascent, a short breathing spell, during which universe horizons stand still, creature status is stationary, and the personality tastes the sweetness of goal fulfillment.

P.435 - §1 The first of such periods in the career of a mortal ascender occurs on the capital of a local system. During this pause you will, as a citizen of Jerusem, attempt to express in creature life those things which you have acquired during the eight preceding life experiences--embracing Urantia and the seven mansion worlds.

P.435 - §3 4. *Quickeners of Morality*. On the mansion worlds you begin to learn self-government for the benefit of all concerned. Your mind learns co-operation, learns how to plan with other and wiser beings. On the system headquarters the seraphic teachers will further quicken your appreciation of cosmic morality--of the interactions of liberty and loyalty.

P.436 - §3 7. *The Reserves*. The reserve corps of administrator seraphim on Jerusem spend much of their waiting time in visiting, as spirit companions, with the newly arrived ascending mortals from the various worlds of the system--the accredited graduates of the mansion worlds. One of the delights of your sojourn on Jerusem will be to talk and visit, during recess periods, with these much-traveled and many-experienced seraphim of the waiting reserve corps.

P.439 - §4 As their name might suggest, seraphim of transitional ministry serve wherever they can contribute to creature transition from the material to the spiritual estate. These angels serve from the inhabited worlds to the system capitals, but those in Satania at present direct their greatest efforts toward the education of the surviving mortals on the seven mansion worlds. This ministry is diversified in accordance with the following seven orders of assignment:

1. Seraphic Evangels.
2. Racial Interpreters.
3. Mind Planners.
4. Morontia Counselors.
5. Technicians.
6. Recorder-Teachers.
7. Ministering Reserves.

P.439 - §12 More about these seraphic ministers to transitional ascenders you will learn in connection with the narratives dealing with the mansion worlds and the morontia life.

P.440 - §8 Guardians of destiny are drawn from the ranks of the more experienced angelic personalities of all orders of seraphim who have qualified for this service. All surviving mortals of Adjuster-fusion destiny have temporary guardians assigned, and these associates may become permanently attached when mortal survivors attain the requisite intellectual and spiritual development. Before mortal ascenders leave the mansion worlds, they all have permanent seraphic associates. This group of ministering spirits is discussed in connection with the Urantia narratives.

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P.446 - §1 An experiential Adjuster remains with a primitive human being throughout his entire lifetime in the flesh. The Adjusters contribute much to the advancement of primitive men but are unable to form eternal unions with such mortals. This transient ministry of the Adjusters accomplishes two things: First, they gain valuable and actual experience in the nature and working of the evolutionary intellect, an experience which will be invaluable in connection with later contacts on other worlds with beings of higher development. Second, the transient sojourn of the Adjusters contributes much towards preparing their mortal subjects for possible subsequent Spirit fusion. All God-seeking souls of this type achieve eternal life through the spiritual embrace of the Mother Spirit of the local universe, thus becoming ascending mortals of the local universe regime. Many persons from pre-Adamic Urantia were thus advanced to the mansion worlds of Satania.

P.446 - §6 When you encounter these modified mortal types on the mansion worlds, you will find no difficulty in communicating with them. There they speak the same system language but by a modified technique. These beings are identical with your order of creature life in spirit and personality manifestations, differing only in certain physical features and in the fact that they are nonfusible with Thought Adjusters.

P.447 - §2 *Series three--mortals of Adjuster-fusion potential.* All Father-fused mortals are of animal origin, just like the Urantia races. They embrace mortals of the one-brained, two-brained, and three-brained types of Adjuster-fusion potential. Urantians are of the intermediate or two-brained type, being in many ways humanly superior to the one-brained groups but definitely limited in comparison with the three-brained orders. These three types of physical-brain endowment are not factors in Adjuster bestowal, in seraphic service, or in any other phase of spirit ministry. The intellectual and spiritual differential between the three brain types characterizes individuals who are otherwise quite alike in mind endowment and spiritual potential, being greatest in the temporal life and tending to diminish as the mansion worlds are traversed one by one. From the system headquarters on, the progression of these three types is the same, and their eventual Paradise destiny is identical.

P.449 - §4 While practically all surviving mortals are fused with their Adjusters on one of the mansion worlds or immediately upon their arrival on the higher morontia spheres, there are certain cases of delayed fusion, some not experiencing this final surety of survival until they reach the last educational worlds of the universe headquarters; and a few of these mortal candidates for never-ending life utterly fail to attain identity fusion with their faithful Adjusters.

P.449 - §5 Such mortals have been deemed worthy of survival by the adjudicational authorities, and even their Adjusters, by returning from Divinington, have concurred in their ascension to the mansion worlds. Such beings have ascended through a system, a constellation, and through the educational worlds of the Salvington circuit; they have enjoyed the "seventy times seven" opportunities for fusion and still have been unable to attain oneness with their Adjusters.

P.450 - §3 Ascending Spirit-fused mortals are not Third Source personalities; they are included in the Father's personality circuit, but they have fused with individualizations of the premind spirit of the Third Source and Center. Such Spirit fusion never occurs during the span of natural life; it takes place only at the time of mortal reawakening in the morontia existence on the

mansion worlds. In the fusion experience there is no overlapping; the will creature is either Spirit fused, Son fused, or Father fused. Those who are Adjuster or Father fused are never Spirit or Son fused.

P.450 - §5 When such sleeping survivors are repersonalized on the mansion worlds, the place of the departed Adjuster is filled by an individualization of the spirit of the Divine Minister, the representative of the Infinite Spirit in the local universe concerned. This spirit infusion constitutes these surviving creatures Spirit-fused mortals. Such beings are in every way your equals in mind and spirit; and they are indeed your contemporaries, sharing the mansion and morontia spheres in common with your order of fusion candidates and with those who are to be Son fused.

P.494 - §3 On the mansion worlds you completed the unification of the evolving mortal personality; on the system capital you attained Jerusem citizenship and achieved the willingness to submit the self to the disciplines of group activities and co-ordinated undertakings; but now on the constellation training worlds you are to achieve the real socialization of your evolving morontia personality. This supernal cultural acquirement consists in learning how to:

1. Live happily and work effectively with ten diverse fellow morontians, while ten such groups are associated in companies of one hundred and then federated in corps of one thousand.
2. Abide joyfully and co-operate heartily with ten univitatia, who, though similar intellectually to morontia beings, are very different in every other way. And then must you function with this group of ten as it co-ordinates with ten other families, which are in turn confederated into a corps of one thousand univitatia.
3. Achieve simultaneous adjustment to both fellow morontians and these host univitatia. Acquire the ability voluntarily and effectively to co-operate with your own order of beings in close working association with a somewhat dissimilar group of intelligent creatures.
4. While thus socially functioning with beings like and unlike yourself, achieve intellectual harmony with, and make vocational adjustment to, both groups of associates.
5. While attaining satisfactory socialization of the personality on intellectual and vocational levels, further perfect the ability to live in intimate contact with similar and slightly dissimilar beings with ever-lessening irritability and ever-diminishing resentment. The reversion directors contribute much to this latter attainment through their group-play activities.
6. Adjust all of these various socialization techniques to the furtherance of the progressive co-ordination of the Paradise-ascension career; augment universe insight by enhancing the ability to grasp the eternal goal-meanings concealed within these seemingly insignificant time-space activities.
7. And then, climax all of these procedures of multisocialization with the concurrent enhancement of spiritual insight as it pertains to the augmentation of all phases of personal endowment through group spiritual association and morontia co-ordination. Intellectually, socially, and spiritually two moral creatures do not merely double their personal potentials of universe achievement by partnership technique; they more nearly quadruple their attainment and accomplishment possibilities.

P.498 - §5 You will first begin to glimpse these transplanted arts of Havona on the mansion worlds, and their beauty and your appreciation of their beauty will heighten and brighten until you stand in the spirit halls of Salvington and behold the inspiring masterpieces of the supernal artists of the spirit realms.

P.505 - §6 You will receive your first lessons in these matters when you reach the mansion worlds after you have become morontia beings and have begun to experience the technique of spirit affairs. You know of the innermost circle of Havona and that, after the pilgrims of space have traversed the preceding circles, they must be inducted into the long and revivifying rest of Paradise. This is not only a technical requirement of transit from the career of time to the service of eternity, but it is also a necessity, a form of rest required to replenish the energy losses incident to the final steps of the ascendant experience and to store reserves of spirit power for the next stage of the endless career.

P.509 - §2 The seven mansion worlds are the seven subsatellites of transition world number one.

P.509 - §5 *Number 1. The Finaliter World.* This is the headquarters of the finaliter corps of the local system and is surrounded by the receiving worlds, the seven mansion worlds, dedicated so fully to the scheme of mortal ascension. The finaliter world is accessible to the inhabitants of all seven mansion worlds. Transport seraphim carry ascending personalities back and forth on these pilgrimages, which are designed to cultivate their faith in the ultimate destiny of transition mortals. Although the finaliters and their structures are not ordinarily perceptible to morontia vision, you will be more than thrilled, from time to time, when the energy transformers and the Morontia Power Supervisors enable you momentarily to glimpse these high spirit personalities who have actually completed the Paradise ascension, and who have returned to the very worlds where you are beginning this long journey, as the pledge of assurance that you may and can complete the stupendous undertaking. All mansion world sojourners go to the finaliter sphere at least once a year for these assemblies of finaliter visualization.

P.510 - §2 In passing through the seven mansion worlds, you will also progress through these cultural and social spheres of increasing morontia contact. When you advance from the first to the second mansion world, you will become eligible for a visitor's permit to transitional headquarters number two, the morontia world, and so on. And when present on any one of these six cultural spheres, you may, on invitation, become a visitor and observer on any of the seven surrounding worlds of associated group activities.

P.510 - §9 As a sojourner on the seventh mansion world, you have access to the seventh transition world, the sphere of the Universal Father, and are also permitted to visit the Satania prison worlds surrounding this planet, whereon are now confined Lucifer and the majority of those personalities who followed him in rebellion against Michael. And this sad spectacle has been observable during these recent ages and will continue to serve as a solemn warning to all Nebadon until the Ancients of Days shall adjudicate the sin of Lucifer and his fallen associates who rejected the salvation proffered by Michael, their universe Father.

P.516 - §1 On the seven mansion worlds ascending mortals are afforded ample opportunities for compensating any and all experiential deprivations suffered on their worlds of origin, whether due to inheritance, environment, or unfortunate premature termination of the career in the flesh. This is in every sense true except in the mortal sex life and its attendant adjustments. Thousands of mortals reach the mansion worlds without having benefited particularly from the disciplines derived from fairly average sex relations on their native spheres. The mansion world experience can provide little opportunity for compensating these very personal deprivations. Sex experience in a physical sense is past for these ascenders, but in close association with the Material Sons and Daughters, both individually and as members of their families, these sex-deficient mortals are enabled to compensate the social, intellectual, emotional, and spiritual aspects of their deficiency. Thus are all those humans whom circumstances or bad judgment deprived of the benefits of advantageous sex association on the evolutionary worlds, here on the system capitals afforded full opportunity to acquire these essential mortal experiences in close and loving association with the supernal Adamic sex creatures of permanent residence on the system capitals.

P.517 - §1 Mansion world students who have one or more children in the probationary nursery on the finaliter's world, and who are deficient in essential parental experience, may apply for a Melchizedek permit which will effect their temporary transfer from ascension duties on the mansion worlds to the finaliter world, where they are granted opportunity to function as associate parents to their own and other children. This service of parental ministry may be later accredited on Jerusem as the fulfillment of one half of the training which such ascenders are required to undergo in the families of the Material Sons and Daughters.

P.517 - §3 The Melchizedeks are the directors of that large corps of instructors--partially spiritualized will creatures and others--who function so acceptably on Jerusem and its associated worlds but especially on the seven mansion worlds. These are the detention planets, where those mortals who fail to achieve fusion with their indwelling Adjusters during the life in the flesh are rehabilitated in transient form to receive further help and to enjoy extended opportunity for continuing their strivings for spiritual attainment, those very efforts which were prematurely interrupted by death. Or if, for any other reason of hereditary handicap, unfavorable environment, or conspiracy of circumstances, this soul attainment was not completed, no matter what the reason, all who are true of purpose and worthy in spirit find themselves, as themselves, present on the continuing planets, where they must learn to master the essentials of the eternal career, to possess themselves of traits which they could not, or did not, acquire during the lifetime in the flesh.

P.524 - §5 The third circle is devoted to the Melchizedeks. Here the system chiefs reside and supervise the almost endless activities of these versatile Sons. From the first of the mansion worlds on through all the Jerusem career of ascending mortals, the Melchizedeks are foster fathers and ever-present advisers. It would not be amiss to say that they are the dominant influence on Jerusem aside from the ever-present activities of the Material Sons and Daughters.

P.530 - §1 The Creator Son, when on Urantia, spoke of the "many mansions in the Father's universe." In a certain sense, all fifty-six of the encircling worlds of Jerusem are devoted to the

transitional culture of ascending mortals, but the seven satellites of world number one are more specifically known as the mansion worlds.

P.530 - §3 When a system is settled in light and life, and as the mansion worlds one by one cease to serve as mortal-training stations, they are taken over by the increasing finaliter population which accumulates in these older and more highly perfected systems.

P.530 - §4 The seven mansion worlds are in the charge of the morontia supervisors and the Melchizedeks. There is an acting governor on each world who is directly responsible to the Jerusem rulers. The Uversa conciliators maintain headquarters on each of the mansion worlds, while adjoining is the local rendezvous of the Technical Advisers. The reversion directors and celestial artisans maintain group headquarters on each of these worlds. The spironga function from mansion world number two onward, while all seven, in common with the other transitional-culture planets and the headquarters world, are abundantly provided with spornagia of standard creation.

P.530 - §6 Though the finaliter world is a sphere of exquisite physical beauty and extraordinary morontia embellishment, the great spirit abode located at the center of activities, the temple of the finaliters, is not visible to the unaided material or early morontia vision. But the energy transformers are able to visualize many of these realities to ascending mortals, and from time to time they do thus function, as on the occasions of the class assemblies of the mansion world students on this cultural sphere.

P.531 - §1 All through the mansion world experience you are in a way spiritually aware of the presence of your glorified brethren of Paradise attainment, but it is very refreshing, now and then, actually to perceive them as they function in their headquarters abodes. You will not spontaneously visualize finaliters until you acquire true spirit vision.

P.531 - §2 On the first mansion world all survivors must pass the requirements of the parental commission from their native planets. The present Urantia commission consists of twelve parental couples, recently arrived, who have had mortal experience in rearing three or more children to the pubescent age. Service on this commission is rotational and is for only ten years as a rule. All who fail to satisfy these commissioners as to their parental experience must further qualify by service in the homes of the Material Sons on Jerusem or in part in the probationary nursery on the finaliters' world.

P.531 - §3 But irrespective of parental experience, mansion world parents who have growing children in the probation nursery are given every opportunity to collaborate with the morontia custodians of such children regarding their instruction and training. These parents are permitted to journey there for visits as often as four times a year. And it is one of the most touchingly beautiful scenes of all the ascending career to observe the mansion world parents embrace their material offspring on the occasions of their periodic pilgrimages to the finaliter world. While one or both parents may leave a mansion world ahead of the child, they are quite often contemporary for a season.

P.531 - §5 The infant-receiving schools of Satania are situated on the finaliter world, the first of the Jerusem transition-culture spheres. These infant-receiving schools are enterprises devoted to the nurture and training of the children of time, including those who have died on the evolutionary worlds of space before the acquirement of individual status on the universe records. In the event of the survival of either or both of such a child's parents, the guardian of destiny deputizes her associated cherubim as the custodian of the child's potential identity, charging the cherubim with the responsibility of delivering this undeveloped soul into the hands of the Mansion World Teachers in the probationary nurseries of the morontia worlds.

P.531 - §6 It is these same deserted cherubim who, as Mansion World Teachers, under the supervision of the Melchizedeks, maintain such extensive educational facilities for the training of the probationary wards of the finaliters. These wards of the finaliters, these infants of ascending mortals, are always personalized as of their exact physical status at the time of death except for reproductive potential. This awakening occurs at the exact time of the parental arrival on the first mansion world. And then are these children given every opportunity, as they are, to choose the heavenly way just as they would have made such a choice on the worlds where death so untimely terminated their careers.

P.532 - §3 The Adjuster-indwelt children and youths on the finaliter world are also reared in families of five, ranging in ages from six to fourteen; approximately, these families consist of children whose ages are six, eight, ten, twelve, and fourteen. Any time after sixteen, if final choice has been made, they translate to the first mansion world and begin their Paradise ascent. Some make a choice before this age and go on to the ascension spheres, but very few children under sixteen years of age, as reckoned by Urantia standards, will be found on the mansion worlds.

P.532 - §6 But if they choose the Paradise path of perfection, they are immediately made ready for translation to the first mansion world, where many of them arrive in time to join their parents in the Havona ascent. After passing through Havona and attaining the Deities, these salvaged souls of mortal origin constitute the permanent ascendant citizenship of Paradise. These children who have been deprived of the valuable and essential evolutionary experience on the worlds of mortal nativity are not mustered into the Corps of the Finality.

P.533 - §4 From the Temple of New Life there extend seven radial wings, the resurrection halls of the mortal races. Each of these structures is devoted to the assembly of one of the seven races of time. There are one hundred thousand personal resurrection chambers in each of these seven wings terminating in the circular class assembly halls, which serve as the awakening chambers for as many as one million individuals. These halls are surrounded by the personality assembly chambers of the blended races of the normal post-Adamic worlds. Regardless of the technique which may be employed on the individual worlds of time in connection with special or dispensational resurrections, the real and conscious reassembly of actual and complete personality takes place in the resurrection halls of mansonia number one. Throughout all eternity you will recall the profound memory impressions of your first witnessing of these resurrection mornings.

P.532 - §7 On the mansion worlds the resurrected mortal survivors resume their lives just where they left off when overtaken by death. When you go from Urantia to the first mansion world, you will notice considerable change, but if you had come from a more normal and progressive sphere of time, you would hardly notice the difference except for the fact that you were in possession of a different body; the tabernacle of flesh and blood has been left behind on the world of nativity.

P.532 - §8 The very center of all activities on the first mansion world is the resurrection hall, the enormous temple of personality assembly. This gigantic structure consists of the central rendezvous of the seraphic destiny guardians, the Thought Adjusters, and the archangels of the resurrection. The Life Carriers also function with these celestial beings in the resurrection of the dead.

P.533 - §5 From the resurrection halls you proceed to the Melchizedek sector, where you are assigned permanent residence. Then you enter upon ten days of personal liberty. You are free to explore the immediate vicinity of your new home and to familiarize yourself with the program which lies immediately ahead. You also have time to gratify your desire to consult the registry and call upon your loved ones and other earth friends who may have preceded you to these worlds. At the end of your ten-day period of leisure you begin the second step in the Paradise journey, for the mansion worlds are actual training spheres, not merely detention planets.

P.533 - §6 On mansion world number one (or another in case of advanced status) you will resume your intellectual training and spiritual development at the exact level whereon they were interrupted by death. Between the time of planetary death or translation and resurrection on the mansion world, mortal man gains absolutely nothing aside from experiencing the fact of survival. You begin over there right where you leave off down here.

P.533 - §7 Almost the entire experience of mansion world number one pertains to deficiency ministry. Survivors arriving on this first of the detention spheres present so many and such varied defects of creature character and deficiencies of mortal experience that the major activities of the realm are occupied with the correction and cure of these manifold legacies of the life in the flesh on the material evolutionary worlds of time and space.

P.534 - §1 The sojourn on mansion world number one is designed to develop mortal survivors at least up to the status of the post-Adamic dispensation on the normal evolutionary worlds. Spiritually, of course, the mansion world students are far in advance of such a state of mere human development.

P.534 - §2 If you are not to be detained on mansion world number one, at the end of ten days you will enter the translation sleep and proceed to world number two, and every ten days thereafter you will thus advance until you arrive on the world of your assignment.

P.534 - §3 The center of the seven major circles of the first mansion world administration is occupied by the temple of the Morontia Companions, the personal guides assigned to ascending mortals. These companions are the offspring of the local universe Mother Spirit, and there are several million of them on the morontia worlds of Satania. Aside from those assigned as group companions, you will have much to do with the interpreters and translators, the building

custodians, and the excursion supervisors. And all of these companions are most co-operative with those who have to do with developing your personality factors of mind and spirit within the morontia body.

P.534 - §4 As you start out on the first mansion world, one Morontia Companion is assigned to each company of one thousand ascending mortals, but you will encounter larger numbers as you progress through the seven mansion spheres. These beautiful and versatile beings are companionable associates and charming guides. They are free to accompany individuals or selected groups to any of the transition-culture spheres, including their satellite worlds. They are the excursion guides and leisure associates of all ascending mortals. They often accompany survivor groups on periodic visits to Jerusem, and on any day you are there, you can go to the registry sector of the system capital and meet ascending mortals from all seven of the mansion worlds since they freely journey back and forth between their residential abodes and the system headquarters.

P.534 - §5 It is on this sphere that you are more fully inducted into the mansionia life. The groupings of the morontia life begin to take form; working groups and social organizations start to function, communities take on formal proportions, and the advancing mortals inaugurate new social orders and governmental arrangements.

P.534 - §6 Spirit-fused survivors occupy the mansion worlds in common with the Adjuster-fused ascending mortals. While the various orders of celestial life differ, they are all friendly and fraternal. In all the worlds of ascension you will find nothing comparable to human intolerance and the discriminations of inconsiderate caste systems.

P.534 - §7 As you ascend the mansion worlds one by one, they become more crowded with the morontia activities of advancing survivors. As you go forward, you will recognize more and more of the Jerusem features added to the mansion worlds. The sea of glass makes its appearance on the second mansionia.

P.534 - §8 A newly developed and suitably adjusted morontia body is acquired at the time of each advance from one mansion world to another. You go to sleep with the seraphic transport and awake with the new but undeveloped body in the resurrection halls, much as when you first arrived on mansion world number one except that the Thought Adjuster does not leave you during these transit sleeps between the mansion worlds. Your personality remains intact after you once pass from the evolutionary worlds to the initial mansion world.

P.535 - §1 Your Adjuster memory remains fully intact as you ascend the morontia life. Those mental associations that were purely animalistic and wholly material naturally perished with the physical brain, but everything in your mental life which was worth while, and which had survival value, was counterparted by the Adjuster and is retained as a part of personal memory all the way through the ascendant career. You will be conscious of all your worth-while experiences as you advance from one mansion world to another and from one section of the universe to another-- even to Paradise.

P.535 - §2 Though you have morontia bodies, you continue, through all seven of these worlds, to eat, drink, and rest. You partake of the morontia order of food, a kingdom of living energy unknown on the material worlds. Both food and water are fully utilized in the morontia body; there is no residual waste. Pause to consider: Mansonia number one is a very material sphere, presenting the early beginnings of the morontia regime. You are still a near human and not far removed from the limited viewpoints of mortal life, but each world discloses definite progress. From sphere to sphere you grow less material, more intellectual, and slightly more spiritual. The spiritual progress is greatest on the last three of these seven progressive worlds.

P.535 - §3 Biological deficiencies were largely made up on the first mansion world. There defects in planetary experiences pertaining to sex life, family association, and parental function were either corrected or were projected for future rectification among the Material Son families on Jerusem.

P.535 - §4 Mansonia number two more specifically provides for the removal of all phases of intellectual conflict and for the cure of all varieties of mental disharmony. The effort to master the significance of morontia mota, begun on the first mansion world, is here more earnestly continued. The development on mansonia number two compares with the intellectual status of the post-Magisterial Son culture of the ideal evolutionary worlds.

P.535 - §5 Mansonia the third is the headquarters of the Mansion World Teachers. Though they function on all seven of the mansion spheres, they maintain their group headquarters at the center of the school circles of world number three. There are millions of these instructors on the mansion and higher morontia worlds. These advanced and glorified cherubim serve as morontia teachers all the way up from the mansion worlds to the last sphere of local universe ascendant training. They will be among the last to bid you an affectionate adieu when the farewell time draws near, the time when you bid good-bye--at least for a few ages--to the universe of your origin, when you enseraphim for transit to the receiving worlds of the minor sector of the superuniverse.

P.535 - §6 When sojourning on the first mansion world, you have permission to visit the first of the transition worlds, the headquarters of the finaliters and the system probationary nursery for the nurture of undeveloped evolutionary children. When you arrive on mansonia number two, you receive permission periodically to visit transition world number two, where are located the morontia supervisor headquarters for all Satania and the training schools for the various morontia orders. When you reach mansion world number three, you are immediately granted a permit to visit the third transition sphere, the headquarters of the angelic orders and the home of their various system training schools. Visits to Jerusem from this world are increasingly profitable and are of ever-heightening interest to the advancing mortals.

P.536 - §1 Mansonia the third is a world of great personal and social achievement for all who have not made the equivalent of these circles of culture prior to release from the flesh on the mortal nativity worlds. On this sphere more positive educational work is begun. The training of the first two mansion worlds is mostly of a deficiency nature--negative--in that it has to do with supplementing the experience of the life in the flesh. On this third mansion world the survivors really begin their progressive morontia culture. The chief purpose of this training is to enhance

the understanding of the correlation of morontia mota and mortal logic, the co-ordination of morontia mota and human philosophy. Surviving mortals now gain practical insight into true metaphysics. This is the real introduction to the intelligent comprehension of cosmic meanings and universe interrelationships. The culture of the third mansion world partakes of the nature of the postbestowal Son age of a normal inhabited planet.

P.536 - §2 When you arrive on the fourth mansion world, you have well entered upon the morontia career; you have progressed a long way from the initial material existence. Now are you given permission to make visits to transition world number four, there to become familiar with the headquarters and training schools of the superangels, including the Brilliant Evening Stars. Through the good offices of these superangels of the fourth transition world the morontia visitors are enabled to draw very close to the various orders of the Sons of God during the periodic visits to Jerusem, for new sectors of the system capital are gradually opening up to the advancing mortals as they make these repeated visits to the headquarters world. New grandeurs are progressively unfolding to the expanding minds of these ascenders.

P.536 - §3 On the fourth mansionia the individual ascender more fittingly finds his place in the group working and class functions of the morontia life. Ascenders here develop increased appreciation of the broadcasts and other phases of local universe culture and progress.

P.536 - §5 The intellectual and social culture of this fourth mansion world is comparable to the mental and social life of the post-Teacher Son age on the planets of normal evolution. The spiritual status is much in advance of such a mortal dispensation.

P.537 - §1 Transport to the fifth mansion world represents a tremendous forward step in the life of a morontia progressor. The experience on this world is a real foretaste of Jerusem life. Here you begin to realize the high destiny of the loyal evolutionary worlds since they may normally progress to this stage during their natural planetary development. The culture of this mansion world corresponds in general to that of the early era of light and life on the planets of normal evolutionary progress. And from this you can understand why it is so arranged that the highly cultured and progressive types of beings who sometimes inhabit these advanced evolutionary worlds are exempt from passing through one or more, or even all, of the mansion spheres.

P.537 - §2 Having mastered the local universe language before leaving the fourth mansion world, you now devote more time to the perfection of the tongue of Uversa to the end that you may be proficient in both languages before arriving on Jerusem with residential status. All ascending mortals are bilingual from the system headquarters up to Havona. And then it is only necessary to enlarge the superuniverse vocabulary, still additional enlargement being required for residence on Paradise.

P.537 - §3 Upon arrival on mansionia number five the pilgrim is given permission to visit the transition world of corresponding number, the Sons' headquarters. Here the ascendant mortal becomes personally familiar with the various groups of divine sonship. He has heard of these superb beings and has already met them on Jerusem, but now he comes really to know them.

P.537 - §4 On the fifth mansion you begin to learn of the constellation study worlds. Here you meet the first of the instructors who begin to prepare you for the subsequent constellation sojourn. More of this preparation continues on worlds six and seven, while the finishing touches are supplied in the sector of the ascending mortals on Jerusem.

P.537 - §5 A real birth of cosmic consciousness takes place on mansion number five. You are becoming universe minded. This is indeed a time of expanding horizons. It is beginning to dawn upon the enlarging minds of the ascending mortals that some stupendous and magnificent, some supernal and divine, destiny awaits all who complete the progressive Paradise ascension, which has been so laboriously but so joyfully and auspiciously begun. At about this point the average mortal ascender begins to manifest bona fide experiential enthusiasm for the Havona ascent. Study is becoming voluntary, unselfish service natural, and worship spontaneous. A real morontia character is budding; a real morontia creature is evolving.

P.538 - §1 This is a brilliant age for ascending mortals and usually witnesses the perfect fusion of the human mind and the divine Adjuster. In potential, this fusion may have occurred previously, but the actual working identity many times is not achieved until the time of the sojourn on the fifth mansion world or even the sixth.

P.538 - §5 During the sojourn on world number six the mansion world students achieve a status which is comparable with the exalted development characterizing those evolutionary worlds which have normally progressed beyond the initial stage of light and life. The organization of society on this mansion is of a high order. The shadow of the mortal nature grows less and less as these worlds are ascended one by one. You are becoming more and more adorable as you leave behind the coarse vestiges of planetary animal origin. "Coming up through great tribulation" serves to make glorified mortals very kind and understanding, very sympathetic and tolerant.

P.538 - §6 The experience on this sphere is the crowning achievement of the immediate postmortal career. During your sojourn here you will receive the instruction of many teachers, all of whom will co-operate in the task of preparing you for residence on Jerusem. Any discernible differences between those mortals hailing from the isolated and retarded worlds and those survivors from the more advanced and enlightened spheres are virtually obliterated during the sojourn on the seventh mansion world. Here you will be purged of all the remnants of unfortunate heredity, unwholesome environment, and unspiritual planetary tendencies. The last remnants of the "mark of the beast" are here eradicated.

P.538 - §7 While sojourning on mansion number seven, permission is granted to visit transition world number seven, the world of the Universal Father. Here you begin a new and more spiritual worship of the unseen Father, a habit you will increasingly pursue all the way up through your long ascending career. You find the Father's temple on this world of transitional culture, but you do not see the Father.

P.538 - §8 Now begins the formation of classes for graduation to Jerusem. You have gone from world to world as individuals, but now you prepare to depart for Jerusem in groups, although, within certain limits, an ascender may elect to tarry on the seventh mansion world for the

purpose of enabling a tardy member of his earthly or mansonia working group to catch up with him.

P.539 - §1 The personnel of the seventh mansonia assemble on the sea of glass to witness your departure for Jerusem with residential status. Hundreds or thousands of times you may have visited Jerusem, but always as a guest; never before have you proceeded toward the system capital in the company of a group of your fellows who were bidding an eternal farewell to the whole mansonia career as ascending mortals. You will soon be welcomed on the receiving field of the headquarters world as Jerusem citizens.

P.539 - §2 You will greatly enjoy your progress through the seven dematerializing worlds; they are really demortalizing spheres. You are mostly human on the first mansion world, just a mortal being minus a material body, a human mind housed in a morontia form--a material body of the morontia world but not a mortal house of flesh and blood. You really pass from the mortal state to the immortal status at the time of Adjuster fusion, and by the time you have finished the Jerusem career, you will be full-fledged morontians.

P.539 - §3 The reception of a new class of mansion world graduates is the signal for all Jerusem to assemble as a committee of welcome. Even the spornagia enjoy the arrival of these triumphant ascenders of evolutionary origin, those who have run the planetary race and finished the mansion world progression. Only the physical controllers and Morontia Power Supervisors are absent from these occasions of rejoicing.

P.539 - §4 John the Revelator saw a vision of the arrival of a class of advancing mortals from the seventh mansion world to their first heaven, the glories of Jerusem. He recorded: "And I saw as it were a sea of glass mingled with fire; and those who had gained the victory over the beast that was originally in them and over the image that persisted through the mansion worlds and finally over the last mark and trace, standing on the sea of glass, having the harps of God, and singing the song of deliverance from mortal fear and death." (Perfected space communication is to be had on all these worlds; and your anywhere reception of such communications is made possible by carrying the "harp of God," a morontia contrivance compensating for the inability to directly adjust the immature morontia sensory mechanism to the reception of space communications.)

P.539 - §6 After mortals have attained residence on the system headquarters, no more literal resurrections will be experienced. The morontia form granted you on departure from the mansion world career is such as will see you through to the end of the local universe experience. Changes will be made from time to time, but you will retain this same form until you bid it farewell when you emerge as first-stage spirits preparatory for transit to the superuniverse worlds of ascending culture and spirit training.

P.540 - §1 Seven times do those mortals who pass through the entire mansonia career experience the adjustment sleep and the resurrection awakening. But the last resurrection hall, the final awakening chamber, was left behind on the seventh mansion world. No more will a form-change necessitate the lapse of consciousness or a break in the continuity of personal memory.

P.540 - §3 Mortal death is a technique of escape from the material life in the flesh; and the mansonia experience of progressive life through seven worlds of corrective training and cultural education represents the introduction of mortal survivors to the morontia career, the transition life which intervenes between the evolutionary material existence and the higher spirit attainment of the ascenders of time who are destined to achieve the portals of eternity.

P.541 - §5 The morontia spheres are the transition phases of mortal ascension through the progression worlds of the local universe. Only the seven worlds surrounding the finaliters' sphere of the local systems are called mansion worlds, but all fifty-six of the system transition abodes, in common with the higher spheres around the constellations and the universe headquarters, are called morontia worlds. These creations partake of the physical beauty and the morontia grandeur of the local universe headquarters spheres.

P.542 - §7 The creation of the first Morontia Power Supervisors is simultaneous with the arrival of the first mortal survivor on the shores of some one of the first mansion worlds in a local universe. They are created in groups of one thousand, classified as follows: [non-relevant list]

P.543 - §4 The power supervisors always serve in their native universe. They are directed exclusively by the joint spirit activity of the Universe Son and the Universe Spirit but are otherwise a wholly self-governing group. They maintain headquarters on each of the first mansion worlds of the local systems, where they work in close association with both the physical controllers and the seraphim but function in a world of their own as regards energy manifestation and spirit application.

P.543 - §6 1. *Circuit Regulators*. These are the unique beings who co-ordinate physical and spiritual energy and regulate its flow into the segregated channels of the morontia spheres, and these circuits are exclusively planetary, limited to a single world. The morontia circuits are distinct from, and supplementary to, both physical and spiritual circuits on the transition worlds, and it requires millions of these regulators to energize even a system of mansion worlds like that of Satania.

P.543 - §10 When mansion world ascenders pass from one sphere to another, they are delivered by the transport seraphim to the receivers of the system co-ordinators on the advanced world. Here in those unique temples at the center of the seventy radiating wings wherein are the chambers of transition similar to the resurrection halls on the initial world of reception for earth-origin mortals, the necessary changes in creature form are skillfully effected by the system co-ordinators.

P.544 - §1 3. *Planetary Custodians*. Each morontia world, from the mansion spheres up to the universe headquarters, is in the custody--as regards morontia affairs--of seventy guardians. They constitute the local planetary council of supreme morontia authority. This council grants material for morontia forms to all ascending creatures who land on the spheres and authorizes those changes in creature form which make it possible for an ascender to proceed to the succeeding sphere. After the mansion worlds have been traversed, you will translate from one phase of morontia life to another without having to surrender consciousness. Unconsciousness attends

only the earlier metamorphoses and the later transitions from one universe to another and from Havona to Paradise.

P.544 - §5 While the basic morontia forms of life and matter are identical from the first mansion world to the last universe transition sphere, there is a functional progression which gradually extends from the material to the spiritual. Your adaptation to this basically uniform but successively advancing and spiritizing creation is effected by this selective re-keying. Such an adjustment in the mechanism of personality is tantamount to a new creation, notwithstanding that you retain the same morontia form.

P.545 - §3 Morontia Companions are trained for service by the Melchizedeks on a special planet near Salvington; they do not pass through the central Melchizedek schools. In service they range from the lowest mansion worlds of the systems to the highest study spheres of Salvington, but they are seldom encountered on the inhabited worlds. They serve under the general supervision of the Sons of God and under the immediate direction of the Melchizedeks.

P.545 - §4 The Morontia Companions maintain ten thousand headquarters in a local universe--on each of the first mansion worlds of the local systems. They are almost wholly a self-governing order and are, in general, an intelligent and loyal group of beings; but every now and then, in connection with certain unfortunate celestial upheavals, they have been known to go astray. Thousands of these useful creatures were lost during the times of the Lucifer rebellion in Satania. Your local system now has its full quota of these beings, the loss of the Lucifer rebellion having only recently been made up.

P.545 - §6 These companions are touchingly affectionate and charmingly social beings. They possess distinct personalities, and when you meet them on the mansion worlds, after learning to recognize them as a class, you will soon discern their individuality. Mortals all resemble one another; at the same time each of you possesses a distinct and recognizable personality.

P.546 - §1 2. *Pilgrim Receivers and Free Associators.* These are the social companions of the new arrivals on the mansion worlds. One of them will certainly be on hand to welcome you when you awaken on the initial mansion world from the first transit sleep of time, when you experience the resurrection from the death of the flesh into the morontia life. And from the time you are thus formally welcomed on awakening to that day when you leave the local universe as a first-stage spirit, these Morontia Companions are ever with you.

P.546 - §5 5. *Interpreters and Translators.* During the early mansionia career you will have frequent recourse to the interpreters and the translators. They know and speak all the tongues of a local universe; they are the linguists of the realms.

P.546 - §6 You will not acquire new languages automatically; you will learn a language over there much as you do down here, and these brilliant beings will be your language teachers. The first study on the mansion worlds will be the tongue of Satania and then the language of Nebadon. And while you are mastering these new tongues, the Morontia Companions will be your efficient interpreters and patient translators. You will never encounter a visitor on any of

these worlds but that some one of the Morontia Companions will be able to officiate as interpreter.

P.546 - §8 7. *Area and Building Custodians*. Even the material and morontia structures increase in perfection and grandeur as you advance in the mansion career. As individuals and as groups you are permitted to make certain changes in the abodes assigned as headquarters for your sojourn on the different mansion worlds. Many of the activities of these spheres take place in the open enclosures of the variously designated circles, squares, and triangles. The majority of the mansion world structures are roofless, being enclosures of magnificent construction and exquisite embellishment. The climatic and other physical conditions prevailing on the architectural worlds make roofs wholly unnecessary.

P.547 - §2 As systems and universes are settled in light and life, the mansion worlds increasingly cease to function as transition spheres of morontia training. More and more the finaliters institute their new training regime, which appears to be designed to translate the cosmic consciousness from the present level of the grand universe to that of the future outer universes. The Morontia Companions are destined to function increasingly in association with the finaliters and in numerous other realms not at present revealed on Urantia.

P.547 - §3 You can forecast that these beings are probably going to contribute much to your enjoyment of the mansion worlds, whether your sojourn is to be long or short. And you will continue to enjoy them all the way up to Salvington. They are not, technically, essential to any part of your survival experience. You could reach Salvington without them, but you would greatly miss them. They are the personality luxury of your ascending career in the local universe.

P.550 - §2 The Mansion World Teachers are a corps of deserted but glorified cherubim and sanobim. When a pilgrim of time advances from a trial world of space to the mansion and associated worlds of morontia training, he is accompanied by his personal or group seraphim, the guardian of destiny. In the worlds of mortal existence the seraphim is ably assisted by cherubim and sanobim; but when her mortal ward is delivered from the bonds of the flesh and starts out on the ascendant career, when the postmaterial or morontia life begins, the attending seraphim has no further need of the ministrations of her former lieutenants, the cherubim and sanobim.

P.550 - §3 These deserted assistants of the ministering seraphim are often summoned to universe headquarters, where they pass into the intimate embrace of the Universe Mother Spirit and then go forth to the system training spheres as Mansion World Teachers. These teachers often visit the material worlds and function from the lowest mansion worlds on up to the highest of the educational spheres connected with the universe headquarters. Upon their own motion they may return to their former associative work with the ministering seraphim.

P.550 - §5 Mansion World Teachers, like most of the other instructors, are commissioned by the Melchizedeks. They are generally supervised by the Morontia Companions, but as individuals and as teachers they are supervised by the acting heads of the schools or spheres wherein they may be functioning as instructors.

P.550 - §6 These advanced cherubim usually work in pairs as they did when attached to the seraphim. They are by nature very near the morontia type of existence, and they are inherently sympathetic teachers of the ascending mortals and most efficiently conduct the program of the mansion world and morontia educational system.

P.551 - §1 In the schools of the morontia life these teachers engage in individual, group, class, and mass teaching. On the mansion worlds such schools are organized in three general groups of one hundred divisions each: the schools of thinking, the schools of feeling, and the schools of doing. When you reach the constellation, there are added the schools of ethics, the schools of administration, and the schools of social adjustment. On the universe headquarters worlds you will enter the schools of philosophy, divinity, and pure spirituality.

P.551 - §3 One of the purposes of the morontia career is to effect the permanent eradication from the mortal survivors of such animal vestigial traits as procrastination, equivocation, insincerity, problem avoidance, unfairness, and ease seeking. The mansion life early teaches the young morontia pupils that postponement is in no sense avoidance. After the life in the flesh, time is no longer available as a technique of dodging situations or of circumventing disagreeable obligations.

P.551 - §4 Beginning service on the lowest of the tarrying spheres, the Mansion World Teachers advance, with experience, through the educational spheres of the system and the constellation to the training worlds of Salvington. They are subjected to no special discipline either before or after their embrace by the Universe Mother Spirit. They have already been trained for their work while serving as seraphic associates on the worlds native to their pupils of mansion world sojourn. They have had actual experience with these advancing mortals on the inhabited worlds. They are practical and sympathetic teachers, wise and understanding instructors, able and efficient guides. They are entirely familiar with the ascendant plans and thoroughly experienced in the initial phases of the progression career.

P.551 - §6 While all orders of angels, from the planetary helpers to the supreme seraphim, minister on the morontia worlds, the transition ministers are more exclusively assigned to these activities. These angels are of the sixth order of seraphic servers, and their ministry is devoted to facilitating the transit of material and mortal creatures from the temporal life in the flesh on into the early stages of morontia existence on the seven mansion worlds.

P.552 - §1 You will not, however, be conscious of the ministry of the transition seraphim until you attain the mansion worlds, where they labor untiringly for the advancement of their mortal pupils, being assigned for service in the following seven divisions: [See pages 552 – 555 for complete text.]

P.552 - §2 1. *Seraphic Evangels*. The moment you consciousize on the mansion worlds, you are classified as evolving spirits in the records of the system. True, you are not yet spirits in reality, but you are no longer mortal or material beings; you have embarked upon the prespirit career and have been duly admitted to the morontia life.

P.552 - §3 On the mansion worlds the seraphic evangels will help you to choose wisely among the optional routes to Edentia, Salvington, Uversa, and Havona. If there are a number of equally advisable routes, these will be put before you, and you will be permitted to select the one that most appeals to you. These seraphim then make recommendations to the four and twenty advisers on Jerusem concerning that course which would be most advantageous for each ascending soul.

P.552 - §5 These seraphic evangels are dedicated to the proclamation of the gospel of eternal progression, the triumph of perfection attainment. On the mansion worlds they proclaim the great law of the conservation and dominance of goodness: No act of good is ever wholly lost; it may be long thwarted but never wholly annulled, and it is eternally potent in proportion to the divinity of its motivation.

P.553 - §2 These seraphim are also the evangels of the gospel of perfection attainment for the whole system as well as for the individual ascender. Even now in the young system of Satania their teachings and plans encompass provisions for the future ages when the mansion worlds will no longer serve the mortal ascenders as steppingstones to the spheres on high.

P.553 - §3 2. *Racial Interpreters.* All races of mortal beings are not alike. True, there is a planetary pattern running through the physical, mental, and spiritual natures and tendencies of the various races of a given world; but there are also distinct racial types, and very definite social tendencies characterize the offspring of these different basic types of human beings. On the worlds of time the seraphic racial interpreters further the efforts of the race commissioners to harmonize the varied viewpoints of the races, and they continue to function on the mansion worlds, where these same differences tend to persist in a measure. On a confused planet, such as Urantia, these brilliant beings have hardly had a fair opportunity to function, but they are the skillful sociologists and the wise ethnic advisers of the first heaven.

P.553 - §4 You should consider the statement about "heaven" and the "heaven of heavens." The heaven conceived by most of your prophets was the first of the mansion worlds of the local system. When the apostle spoke of being "caught up to the third heaven," he referred to that experience in which his Adjuster was detached during sleep and in this unusual state made a projection to the third of the seven mansion worlds. Some of your wise men saw the vision of the greater heaven, "the heaven of heavens," of which the sevenfold mansion world experience was but the first; the second being Jerusem; the third, Edentia and its satellites; the fourth, Salvington and the surrounding educational spheres; the fifth, Uversa; the sixth, Havona; and the seventh, Paradise.

P.553 - §5 3. *Mind Planners.* These seraphim are devoted to the effective grouping of morontia beings and to organizing their teamwork on the mansion worlds. They are the psychologists of the first heaven. The majority of this particular division of seraphic ministers have had previous experience as guardian angels to the children of time, but their wards, for some reason, failed to personalize on the mansion worlds or else survived by the technique of Spirit fusion.

P.553 - §6 It is the task of the mind planners to study the nature, experience, and status of the Adjuster souls in transit through the mansion worlds and to facilitate their grouping for

assignment and advancement. But these mind planners do not scheme, manipulate, or otherwise take advantage of the ignorance or other limitations of mansion world students. They are wholly fair and eminently just. They respect your newborn morontia will; they regard you as independent volitional beings, and they seek to encourage your speedy development and advancement. Here you are face to face with true friends and understanding counselors, angels who are really able to help you "to see yourself as others see you" and "to know yourself as angels know you."

P.554 - §2 Mota is more than a superior philosophy; it is to philosophy as two eyes are to one; it has a stereoscopic effect on meanings and values. Material man sees the universe, as it were, with but one eye--flat. Mansion world students achieve cosmic perspective--depth--by superimposing the perceptions of the morontia life upon the perceptions of the physical life. And they are enabled to bring these material and morontial viewpoints into true focus largely through the untiring ministry of their seraphic counselors, who so patiently teach the mansion world students and the morontia progressors. Many of the teaching counselors of the supreme order of seraphim began their careers as advisers of the newly liberated souls of the mortals of time.

P.555 - §2 7. *Ministering Reserves.* A large corps of all orders of the transition seraphim is held on the first mansion world. Next to the destiny guardians, these transition ministers draw the nearest to humans of all orders of seraphim, and many of your leisure moments will be spent with them. Angels take delight in service and, when unassigned, often minister as volunteers. The soul of many an ascending mortal has for the first time been kindled by the divine fire of the will-to-service through personal friendship with the volunteer servers of the seraphic reserves.

P.556 - §1 The lower planes of morontia mota join directly with the higher levels of human philosophy. On the first mansion world it is the practice to teach the less advanced students by the parallel technique; that is, in one column are presented the more simple concepts of mota meanings, and in the opposite column citation is made of analogous statements of mortal philosophy.

P.556 - §2 Not long since, while executing an assignment on the first mansion world of Satania, I had occasion to observe this method of teaching; and though I may not undertake to present the mota content of the lesson, I am permitted to record the twenty-eight statements of human philosophy which this morontia instructor was utilizing as illustrative material designed to assist these new mansion world sojourners in their early efforts to grasp the significance and meaning of mota. These illustrations of human philosophy were: (See pages 556 – 557 for complete text.)

P.557 - §15 Such is the work of the beginners on the first mansion world while the more advanced pupils on the later worlds are mastering the higher levels of cosmic insight and morontia mota.

P.557 - §16 From the time of graduation from the mansion worlds to the attainment of spirit status in the superuniverse career, ascending mortals are denominated morontia progressors. Your passage through this wonderful borderland life will be an unforgettable experience, a charming memory. It is the evolutionary portal to spirit life and the eventual attainment of creature perfection by which ascenders achieve the goal of time--the finding of God on Paradise.

P.569 - §2 Thus are the sleeping survivors of a planetary age repersonalized in the dispensational roll calls. But with regard to the nonsalvable personalities of a realm, no immortal spirit is present to function with the group guardians of destiny, and this constitutes cessation of creature existence. While some of your records have pictured these events as taking place on the planets of mortal death, they all really occur on the mansion worlds.

P.569 - §4 Throughout the earlier ages of an evolutionary world, few mortals go to judgment on the third day. But as the ages pass, more and more the personal guardians of destiny are assigned to the advancing mortals, and thus increasing numbers of these evolving creatures are repersonalized on the first mansion world on the third day after natural death. On such occasions the return of the Adjuster signalizes the awakening of the human soul, and this is the repersonalization of the dead just as literally as when the en masse roll is called at the end of a dispensation on the evolutionary worlds.

P.569 - §5 There are three groups of individual ascenders: The less advanced land on the initial or first mansion world. The more advanced group may take up the morontia career on any of the intermediate mansion worlds in accordance with previous planetary progression. The most advanced of these orders really begin their morontia experience on the seventh mansion world.

P.570 - §1 Children who die when too young to have Thought Adjusters are repersonalized on the finaliter world of the local systems concomitant with the arrival of either parent on the mansion worlds. A child acquires physical entity at mortal birth, but in the matter of survival all Adjusterless children are reckoned as still attached to their parents.

P.570 - §4 4. *Mortals of the secondary modified orders of ascension.* These are the progressive human beings of the intermediate evolutionary worlds. As a rule they are not immune to natural death, but they are exempt from passing through the seven mansion worlds.

P.570 - §5 The less perfected group reawaken on the headquarters of their local system, passing by only the mansion worlds. The intermediate group go to the constellation training worlds; they pass by the entire morontia regime of the local system. Still farther on in the planetary ages of spiritual striving, many survivors awaken on the constellation headquarters and there begin the Paradise ascent.

P.596 - §3 On Urantia the establishment of this "new and living way" was a matter of fact as well as of truth. The isolation of Urantia in the Lucifer rebellion had suspended the procedure whereby mortals can pass, upon death, directly to the shores of the mansion worlds. Before the days of Christ Michael on Urantia all souls slept on until the dispensational or special millennial resurrections. Even Moses was not permitted to go over to the other side until the occasion of a special resurrection, the fallen Planetary Prince, Caligastia, contesting such a deliverance. But ever since the day of Pentecost, Urantia mortals again may proceed directly to the morontia spheres.

P.605 - §4 Lucifer was permitted fully to establish and thoroughly to organize his rebel government before Gabriel made any effort to contest the right of secession or to counterwork

the rebel propaganda. But the Constellation Fathers immediately confined the action of these disloyal personalities to the system of Satania. Nevertheless, this period of delay was a time of great trial and testing to the loyal beings of all Satania. All was chaotic for a few years, and there was great confusion on the mansion worlds.

P.608 - §1 No beings of Paradise origin were involved in disloyalty. Together with the Solitary Messengers they took up headquarters on the world of the Spirit and remained under the leadership of the Faithful of Days of Edentia. None of the conciliators apostatized, nor did a single one of the Celestial Recorders go astray. But a heavy toll was taken of the Morontia Companions and the Mansion World Teachers.

P.608 - §6 The ascending mortals were vulnerable, but they withstood the sophistries of rebellion better than the lower spirits. While many on the lower mansion worlds, those who had not attained final fusion with their Adjusters, fell, it is recorded to the glory of the wisdom of the ascension scheme that not a single member of the Satania ascendant citizenship resident on Jerusem participated in the Lucifer rebellion.

P.624 - §3 The translated souls of the flowering ages of the settled spheres do not pass through the mansion worlds. Neither do they sojourn, as students, on the morontia worlds of the system or constellation. They do not pass through any of the earlier phases of morontia life. They are the only ascending mortals who so nearly escape the morontia transition from material existence to semispirit status. The initial experience of such *Son-seized* mortals in the ascension career is in the services of the progression worlds of the universe headquarters. And from these study worlds of Salvington they go back as teachers to the very worlds they passed by, subsequently going on inward to Paradise by the established route of mortal ascension.

P.633 - §1 On the inhabited worlds the Teacher Sons become voluntary collaborators with the finaliters, and these same Teacher Sons also accompany the finaliters to the mansion worlds when those spheres are no longer to be utilized as differential receiving worlds after an entire system is settled in light and life; at least this is true by the time the entire constellation has thus evolved. But there are no groups that far advanced in Nebadon.

P.633 - §2 We are not permitted to reveal the nature of the work of the finaliters who will supervise such rededicated mansion worlds. You have, however, been informed that there are throughout the universes various types of intelligent creatures who have not been portrayed in these narratives.

P.717 - §2 Andon and Fonta, the splendid founders of the human race, received recognition at the time of the adjudication of Urantia upon the arrival of the Planetary Prince, and in due time they emerged from the regime of the mansion worlds with citizenship status on Jerusem. Although they have never been permitted to return to Urantia, they are cognizant of the history of the race they founded. They grieved over the Caligastia betrayal, sorrowed because of the Adamic failure, but rejoiced exceedingly when announcement was received that Michael had selected their world as the theater for his final bestowal.

P.717 - §4 Andon and Fonta, shortly after their arrival on Jerusem, received permission from the System Sovereign to return to the first mansion world to serve with the morontia personalities who welcome the pilgrims of time from Urantia to the heavenly spheres. And they have been assigned indefinitely to this service. They sought to send greetings to Urantia in connection with these revelations, but this request was wisely denied them.

P.744 - §8 This group, while enjoying provisional citizenship on Jerusem, were as yet unfused with their Thought Adjusters; and when they volunteered and were accepted for planetary service in liaison with the descending orders of sonship, their Adjusters were detached. But these Jerusemites were superhuman beings--they possessed souls of ascendant growth. During the mortal life in the flesh the soul is of embryonic estate; it is born (resurrected) in the morontia life and experiences growth through the successive morontia worlds. And the souls of the Caligastia one hundred had thus expanded through the progressive experiences of the seven mansion worlds to citizenship status on Jerusem.

P.749 - §5 The Caligastia one hundred--graduates of the Satania mansion worlds--well knew the arts and culture of Jerusem, but such knowledge is nearly valueless on a barbaric planet populated by primitive humans. These wise beings knew better than to undertake the *sudden* transformation, or the en masse uplifting, of the primitive races of that day. They well understood the slow evolution of the human species, and they wisely refrained from any radical attempts at modifying man's mode of life on earth.

P.826 - §5 And now must all flesh on Urantia take the natural course of life and death. Adam, Eve, their children, and their children's children, together with their associates, all perished in the course of time, thus becoming subject to the ascension scheme of the local universe wherein mansion world resurrection follows material death.

P.853 - §2 Adam and Eve went to their mortal rest with strong faith in the promises made to them by the Melchizedeks that they would sometime awake from the sleep of death to resume life on the mansion worlds, worlds all so familiar to them in the days preceding their mission in the material flesh of the violet race on Urantia.

P.853 - §3 They did not long rest in the oblivion of the unconscious sleep of the mortals of the realm. On the third day after Adam's death, the second following his reverent burial, the orders of Lanaforge, sustained by the acting Most High of Edentia and concurred in by the Union of Days on Salvington, acting for Michael, were placed in Gabriel's hands, directing the special roll call of the distinguished survivors of the Adamic default on Urantia. And in accordance with this mandate of special resurrection, number twenty-six of the Urantia series, Adam and Eve were repersonalized and reassembled in the resurrection halls of the mansion worlds of Satania together with 1,316 of their associates in the experience of the first garden. Many other loyal souls had already been translated at the time of Adam's arrival, which was attended by a dispensational adjudication of both the sleeping survivors and of the living qualified ascenders.

P.953 - §5 The orange race was especially given to belief in transmigration and reincarnation. This idea of reincarnation originated in the observance of hereditary and trait resemblance of offspring to ancestors. The custom of naming children after grandparents and other ancestors was

due to belief in reincarnation. Some later-day races believed that man died from three to seven times. This belief (residual from the teachings of Adam about the mansion worlds), and many other remnants of revealed religion, can be found among the otherwise absurd doctrines of twentieth-century barbarians.

P.1194 - §1 You humans have begun an endless unfolding of an almost infinite panorama, a limitless expanding of never-ending, ever-widening spheres of opportunity for exhilarating service, matchless adventure, sublime uncertainty, and boundless attainment. When the clouds gather overhead, your faith should accept the fact of the presence of the indwelling Adjuster, and thus you should be able to look beyond the mists of mortal uncertainty into the clear shining of the sun of eternal righteousness on the beckoning heights of the mansion worlds of Satania.

P.1207 - §4 Trust all matters of mind beyond the dead level of consciousness to the custody of the Adjusters. In due time, if not in this world then on the mansion worlds, they will give good account of their stewardship, and eventually will they bring forth those meanings and values intrusted to their care and keeping. They will resurrect every worthy treasure of the mortal mind if you survive.

P.1208 - §1 Man's dream experiences, that disordered and disconnected parade of the un-co-ordinated sleeping mind, present adequate proof of the failure of the Adjusters to harmonize and associate the divergent factors of the mind of man. The Adjusters simply cannot, in a single lifetime, arbitrarily co-ordinate and synchronize two such unlike and diverse types of thinking as the human and the divine. When they do, as they sometimes have, such souls are translated directly to the mansion worlds without the necessity of passing through the experience of death.

P.1211 - §1 Perhaps these psychic circles of mortal progression would be better denominated *cosmic levels*--actual meaning grasps and value realizations of progressive approach to the morontia consciousness of initial relationship of the evolutionary soul with the emerging Supreme Being. And it is this very relationship that makes it forever impossible fully to explain the significance of the cosmic circles to the material mind. These circle attainments are only relatively related to God-consciousness. A seventh or sixth circler can be almost as truly God-knowing--sonship conscious--as a second or first circler, but such lower circle beings are far less conscious of experiential relation to the Supreme Being, universe citizenship. The attainment of these cosmic circles will become a part of the ascenders' experience on the mansion worlds if they fail of such achievement before natural death.

P.1211 - §3 The mastery of the cosmic circles is related to the quantitative growth of the morontia soul, the comprehension of supreme meanings. But the qualitative status of this immortal soul is wholly dependent on the grasp of living faith upon the Paradise-potential fact-value that mortal man is a son of the eternal God. Therefore does a seventh circler go on to the mansion worlds to attain further quantitative realization of cosmic growth just as does a second or even a first circler.

P.1212 - §3 When a human being has completed the circles of cosmic achievement, and further, when the final choosing of the mortal will permits the Adjuster to complete the association of human identity with the morontial soul during evolutionary and physical life, then do such

consummated liaisons of soul and Adjuster go on independently to the mansion worlds, and there is issued the mandate from Uversa which provides for the immediate fusion of the Adjuster and the morontial soul. This fusion during physical life instantly consumes the material body; the human beings who might witness such a spectacle would only observe the translating mortal disappear "in chariots of fire."

P.1213 - §2 Adjusters rejoice to make contact with the mortal mind; but they must be patient through the long years of silent sojourn during which they are unable to break through animal resistance and directly communicate with you. The higher the Thought Adjusters ascend in the scale of service, the more efficient they become. But never can they greet you, in the flesh, with the same full, sympathetic, and expressionful affection as they will when you discern them mind to mind on the mansion worlds.

P.1219 - §1 During the life in the flesh the evolving soul is enabled to reinforce the supermaterial decisions of the mortal mind. The soul, being supermaterial, does not of itself function on the material level of human experience. Neither can this subspiritual soul, without the collaboration of some spirit of Deity, such as the Adjuster, function above the morontia level. Neither does the soul make final decisions until death or translation divorces it from material association with the mortal mind except when and as this material mind delegates such authority freely and willingly to such a morontia soul of associated function. During life the mortal will, the personality power of decision-choice, is resident in the material mind circuits; as terrestrial mortal growth proceeds, this self, with its priceless powers of choice, becomes increasingly identified with the emerging morontia-soul entity; after death and following the mansion world resurrection, the human personality is completely identified with the morontia self. The soul is thus the embryo of the future morontia vehicle of personality identity.

P.1223 - §7 "Much of my difficulty was due to the unending conflict between the two natures of my subject: the urge of ambition opposed by animal indolence; the ideals of a superior people crossed by the instincts of an inferior race; the high purposes of a great mind antagonized by the urge of a primitive inheritance; the long-distance view of a far-seeing Monitor counteracted by the nearsightedness of a creature of time; the progressive plans of an ascending being modified by the desires and longings of a material nature; the flashes of universe intelligence cancelled by the chemical-energy mandates of the evolving race; the urge of angels opposed by the emotions of an animal; the training of an intellect annulled by the tendencies of instinct; the experience of the individual opposed by the accumulated propensities of the race; the aims of the best overshadowed by the drift of the worst; the flight of genius neutralized by the gravity of mediocrity; the progress of the good retarded by the inertia of the bad; the art of the beautiful besmirched by the presence of evil; the buoyancy of health neutralized by the debility of disease; the fountain of faith polluted by the poisons of fear; the spring of joy embittered by the waters of sorrow; the gladness of anticipation disillusioned by the bitterness of realization; the joys of living ever threatened by the sorrows of death. Such a life on such a planet! And yet, because of the ever-present help and urge of the Thought Adjuster, this soul did achieve a fair degree of happiness and success and has even now ascended to the judgment halls of mansonia."

P.1230 - §5 Upon death the Thought Adjuster temporarily loses personality, but not identity; the human subject temporarily loses identity, but not personality; on the mansion worlds both reunite

in eternal manifestation. Never does a departed Thought Adjuster return to earth as the being of former indwelling; never is personality manifested without the human will; and never does a dis-Adjusted human being after death manifest active identity or in any manner establish communication with the living beings of earth. Such dis-Adjusted souls are wholly and absolutely unconscious during the long or short sleep of death. There can be no exhibition of any sort of personality or ability to engage in communications with other personalities until after completion of survival. Those who go to the mansion worlds are not permitted to send messages back to their loved ones. It is the policy throughout the universes to forbid such communication during the period of a current dispensation.

P.1231 - §2 In some way not fully understood, the Universal Censors are able to gain possession of an epitome of the human life as it is embodied in the Adjuster's duplicate transcription of the spiritual values and morontia meanings of the indwelt mind. The Censors are able to appropriate the Adjuster's version of the deceased human's survival character and spiritual qualities, and all this data, together with the seraphic records, is available for presentation at the time of the adjudication of the individual concerned. This information is also used to confirm those superuniverse mandates which make it possible for certain ascenders immediately to begin their morontia careers, upon mortal dissolution to proceed to the mansion worlds ahead of the formal termination of a planetary dispensation.

P.1231 - §3 Subsequent to physical death, except in individuals translated from among the living, the released Adjuster goes immediately to the home sphere of Divinington. The details of what transpires on that world during the time of awaiting the factual reappearance of the surviving mortal depend chiefly on whether the human being ascends to the mansion worlds in his own individual right or awaits a dispensational summoning of the sleeping survivors of a planetary age.

P.1231 - §4 If the mortal associate belongs to a group that will be repersonalized at the end of a dispensation, the Adjuster will not immediately return to the mansion world of the former system of service but will, according to choice, enter upon one of the following temporary assignments:

1. Be mustered into the ranks of vanished Monitors for undisclosed service.
2. Be assigned for a period to the observation of the Paradise regime.
3. Be enrolled in one of the many training schools of Divinington.
4. Be stationed for a time as a student observer on one of the other six sacred spheres which constitute the Father's circuit of Paradise worlds.
5. Be assigned to the messenger service of the Personalized Adjusters.
6. Become an associate instructor in the Divinington schools devoted to the training of Monitors belonging to the virgin group.
7. Be assigned to select a group of possible worlds on which to serve in the event that there is reasonable cause for believing that the human partner may have rejected survival.

P.1231 - §12 If, when death overtakes you, you have attained the third circle or a higher realm and therefore have had assigned to you a personal guardian of destiny, and if the final transcript of the summary of survival character submitted by the Adjuster is unconditionally certified by the destiny guardian--if both seraphim and Adjuster essentially agree in every item of their life

records and recommendations--if the Universal Censors and their reflective associates on Uversa confirm this data and do so without equivocation or reservation, in that event the Ancients of Days flash forth the mandate of advanced standing over the communication circuits to Salvington, and, thus released, the tribunals of the Sovereign of Nebadon will decree the immediate passage of the surviving soul to the resurrection halls of the mansion worlds.

P.1232 - §1 If the human individual survives without delay, the Adjuster, so I am instructed, registers at Divinington, proceeds to the Paradise presence of the Universal Father, returns immediately and is embraced by the Personalized Adjusters of the superuniverse and local universe of assignment, receives the recognition of the chief Personalized Monitor of Divinington, and then, at once, passes into the "realization of identity transition," being summoned therefrom on the third period and on the mansion world in the actual personality form made ready for the reception of the surviving soul of the earth mortal as that form has been projected by the guardian of destiny.

P.1233 - §3 If ever there is doubt as to the advisability of advancing a human identity to the mansion worlds, the universe governments invariably rule in the personal interests of that individual; they unhesitatingly advance such a soul to the status of a transitional being, while they continue their observations of the emerging morontia intent and spiritual purpose. Thus divine justice is certain of achievement, and divine mercy is accorded further opportunity for extending its ministry.

P.1233 - §6 When the more spiritually and cosmically advanced mortals die, they proceed immediately to the mansion worlds; in general, this provision operates with those who have had assigned to them personal seraphic guardians. Other mortals may be detained until such time as the adjudication of their affairs has been completed, after which they may proceed to the mansion worlds, or they may be assigned to the ranks of the sleeping survivors who will be repersonalized en masse at the end of the current planetary dispensation.

P.1234 - §2 This child of persisting meaning and surviving value is wholly unconscious during the period from death to repersonalization and is in the keeping of the seraphic destiny guardian throughout this season of waiting. You will not function as a conscious being, following death, until you attain the new consciousness of morontia on the mansion worlds of Satania.

P.1234 - §4 During the transit of surviving mortals from the world of origin to the mansion worlds, whether they experience personality reassembly on the third period or ascend at the time of a group resurrection, the record of personality constitution is faithfully preserved by the archangels on their worlds of special activities. These beings are not the custodians of personality (as the guardian seraphim are of the soul), but it is nonetheless true that every identifiable factor of personality is effectually safeguarded in the custody of these dependable trustees of mortal survival. As to the exact whereabouts of mortal personality during the time intervening between death and survival, we do not know.

P.1235 - §3 And when you thus awaken on the mansion worlds of Jerusem, you will be so changed, the spiritual transformation will be so great that, were it not for your Thought Adjuster and the destiny guardian, who so fully connect up your new life in the new worlds with your old

life in the first world, you would at first have difficulty in connecting the new morontia consciousness with the reviving memory of your previous identity. Notwithstanding the continuity of personal selfhood, much of the mortal life would at first seem to be a vague and hazy dream. But time will clarify many mortal associations.

P.1235 - §4 The Thought Adjuster will recall and rehearse for you only those memories and experiences which are a part of, and essential to, your universe career. If the Adjuster has been a partner in the evolution of aught in the human mind, then will these worth-while experiences survive in the eternal consciousness of the Adjuster. But much of your past life and its memories, having neither spiritual meaning nor morontia value, will perish with the material brain; much of material experience will pass away as onetime scaffolding which, having bridged you over to the morontia level, no longer serves a purpose in the universe. But personality and the relationships between personalities are never scaffolding; mortal memory of personality relationships has cosmic value and will persist. On the mansion worlds you will know and be known, and more, you will remember, and be remembered by, your onetime associates in the short but intriguing life on Urantia.

P.1235 - §5 Just as a butterfly emerges from the caterpillar stage, so will the true personalities of human beings emerge on the mansion worlds, for the first time revealed apart from their onetime enshrouding in the material flesh. The morontia career in the local universe has to do with the continued elevation of the personality mechanism from the beginning morontia level of soul existence up to the final morontia level of progressive spirituality.

P.1236 - §3 Creature volition cannot exist without mind, but it does persist in spite of the loss of the material intellect. During the times immediately following survival, the ascending personality is in great measure guided by the character patterns inherited from the human life and by the newly appearing action of morontia mota. And these guides to mansionia conduct function acceptably in the early stages of the morontia life and prior to the emergence of morontia will as a full-fledged volitional expression of the ascending personality.

P.1237 - §5 Fusion with the Adjuster is usually effected while the ascender is resident within his local system. It may occur on the planet of nativity as a transcendence of natural death; it may take place on any one of the mansion worlds or on the headquarters of the system; it may even be delayed until the time of the constellation sojourn; or, in special instances, it may not be consummated until the ascender is on the local universe capital.

P.1242 - §1 In the ministry to so-called normal beings, seraphic assignments are made in accordance with the human attainment of the circles of intellectuality and spirituality. You start out in your mind of mortal investment in the seventh circle and journey inward in the task of self-understanding, self-conquest, and self-mastery; and circle by circle you advance until (if natural death does not terminate your career and transfer your struggles to the mansion worlds) you reach the first or inner circle of relative contact and communion with the indwelling Adjuster.

P.1245 - §2 Mortal man, subject to Adjuster leading, is also amenable to seraphic guidance. The Adjuster is the essence of man's eternal nature; the seraphim is the teacher of man's evolving

nature--in this life the mortal mind, in the next the morontia soul. On the mansion worlds you will be conscious and aware of seraphic instructors, but in the first life men are usually unaware of them.

P.1246 - §6 The instant the pilot light in the human mind disappears, the spirit luminosity which seraphim associate with the presence of the Adjuster, the attending angel reports in person to the commanding angels, successively, of the group, company, battalion, unit, legion, and host; and after being duly registered for the final adventure of time and space, such an angel receives certification by the planetary chief of seraphim for reporting to the Evening Star (or other lieutenant of Gabriel) in command of the seraphic army of this candidate for universe ascension. And upon being granted permission from the commander of this highest organizational unit, such a guardian of destiny proceeds to the first mansion world and there awaits the consciousness of her former ward in the flesh.

P.1247 - §2 But angels minister to evolutionary creatures in many ways aside from the services of personal and group guardianship. Personal guardians whose subjects do not go immediately to the mansion worlds do not tarry there in idleness awaiting the dispensational roll calls of judgment; they are reassigned to numerous ministering missions throughout the universe.

P.1247 - §3 The guardian seraphim is the custodial trustee of the survival values of mortal man's slumbering soul as the absent Adjuster is the identity of such an immortal universe being. When these two collaborate in the resurrection halls of mansonia in conjunction with the newly fabricated morontia form, there occurs the reassembly of the constituent factors of the personality of the mortal ascender.

P.1247 - §7 Group guardians may serve on a planet age after age and eventually become custodians of the slumbering souls of thousands upon thousands of sleeping survivors. They can so serve on many different worlds in a given system since the resurrection response occurs on the mansion worlds.

P.1248 - §1 It is indeed an epoch in the career of an ascending mortal, this first awakening on the shores of the mansion world; there, for the first time, actually to see your long-loved and ever-present angelic companions of earth days; there also to become truly conscious of the identity and presence of the divine Monitor who so long indwelt your mind on earth. Such an experience constitutes a glorious awakening, a real resurrection.

P.1248 - §2 On the morontia spheres the attending seraphim (there are two of them) are your open companions. These angels not only consort with you as you progress through the career of the transition worlds, in every way possible assisting you in the acquirement of morontia and spirit status, but they also avail themselves of the opportunity to advance by study in the extension schools for evolutionary seraphim maintained on the mansion worlds.

P.1248 - §4 Before leaving the mansion worlds, all mortals will have permanent seraphic associates or guardians. And as you ascend the morontia spheres, eventually it is the seraphic guardians who witness and certify the decrees of your eternal union with the Thought Adjusters. Together they have established your personality identities as children of the flesh from the

worlds of time. Then, with your attainment of the mature morontia estate, they accompany you through Jerusem and the associated worlds of system progress and culture. After that they go with you to Edentia and its seventy spheres of advanced socialization, and subsequently will they pilot you to the Melchizedeks and follow you through the superb career of the universe headquarters worlds. And when you have learned the wisdom and culture of the Melchizedeks, they will take you on to Salvington, where you will stand face to face with the Sovereign of all Nebadon. And still will these seraphic guides follow you through the minor and major sectors of the superuniverse and on to the receiving worlds of Uversa, remaining with you until you finally enseasonaphim for the long Havona flight.

P.1251 - §4 Since the times of Michael's bestowal on your world the general management of Urantia has been intrusted to a special group on Jerusem of twenty-four onetime Urantians. Qualification for membership on this commission is unknown to us, but we have observed that those who have been thus commissioned have all been contributors to the enlarging sovereignty of the Supreme in the system of Satania. By nature they were all real leaders when they functioned on Urantia, and (excepting Machiventa Melchizedek) these qualities of leadership have been further augmented by mansion world experience and supplemented by the training of Jerusem citizenship. Members are nominated to the twenty-four by the cabinet of Lanaforge, seconded by the Most Highs of Edentia, approved by the Assigned Sentinel of Jerusem, and appointed by Gabriel of Salvington in accordance with the mandate of Michael. The temporary appointees function just as fully as do the permanent members of this commission of special supervisors.

P.2014 - §7 We are not able fully to explain just what happened to Jesus of Nazareth during this period of a day and a half when he was supposed to be resting in Joseph's new tomb. Apparently he died the same natural death on the cross as would any other mortal in the same circumstances. We heard him say, "Father, into your hands I commend my spirit." We do not fully understand the meaning of such a statement inasmuch as his Thought Adjuster had long since been personalized and so maintained an existence apart from Jesus' mortal being. The Master's Personalized Adjuster could in no sense be affected by his physical death on the cross. That which Jesus put in the Father's hands for the time being must have been the spirit counterpart of the Adjuster's early work in spiritizing the mortal mind so as to provide for the transfer of the transcript of the human experience to the mansion worlds. There must have been some spiritual reality in the experience of Jesus which was analogous to the spirit nature, or soul, of the faith-growing mortals of the spheres. But this is merely our opinion--we do not really know what Jesus commended to his Father.

P.2015 - §7 In the vast court of the resurrection halls of the first mansion world of Satania, there may now be observed a magnificent material-morontia structure known as the "Michael Memorial," now bearing the seal of Gabriel. This memorial was created shortly after Michael departed from this world, and it bears this inscription: "In commemoration of the mortal transit of Jesus of Nazareth on Urantia."

P.2021 - §8 3. He did come forth from this tomb of Joseph in the very likeness of the morontia personalities of those who, as resurrected morontia ascendant beings, emerge from the resurrection halls of the first mansion world of this local system of Satania. And the presence of

the Michael memorial in the center of the vast court of the resurrection halls of mansonia number one leads us to conjecture that the Master's resurrection on Urantia was in some way fostered on this, the first of the system mansion worlds.

P.2022 - §1 The first act of Jesus on arising from the tomb was to greet Gabriel and instruct him to continue in executive charge of universe affairs under Immanuel, and then he directed the chief of the Melchizedeks to convey his brotherly greetings to Immanuel. He thereupon asked the Most High of Edentia for the certification of the Ancients of Days as to his mortal transit; and turning to the assembled morontia groups of the seven mansion worlds, here gathered together to greet and welcome their Creator as a creature of their order, Jesus spoke the first words of the postmortal career. Said the morontia Jesus: "Having finished my life in the flesh, I would tarry here for a short time in transition form that I may more fully know the life of my ascendant creatures and further reveal the will of my Father in Paradise."

P.2022 - §5 At ten minutes past three o'clock, as the resurrected Jesus fraternized with the assembled morontia personalities from the seven mansion worlds of Satania, the chief of archangels--the angels of the resurrection--approached Gabriel and asked for the mortal body of Jesus. Said the chief of the archangels: "We may not participate in the morontia resurrection of the bestowal experience of Michael our sovereign, but we would have his mortal remains put in our custody for immediate dissolution. We do not propose to employ our technique of dematerialization; we merely wish to invoke the process of accelerated time. It is enough that we have seen the Sovereign live and die on Urantia; the hosts of heaven would be spared the memory of enduring the sight of the slow decay of the human form of the Creator and Upholder of a universe. In the name of the celestial intelligences of all Nebadon, I ask for a mandate giving me the custody of the mortal body of Jesus of Nazareth and empowering us to proceed with its immediate dissolution."

P.2024 - §4 The circuit of the archangels then operated for the first time from Urantia. Gabriel and the archangel hosts moved to the place of the spiritual polarity of the planet; and when Gabriel gave the signal, there flashed to the first of the system mansion worlds the voice of Gabriel, saying: "By the mandate of Michael, let the dead of a Urantia dispensation rise!" Then all the survivors of the human races of Urantia who had fallen asleep since the days of Adam, and who had not already gone on to judgment, appeared in the resurrection halls of mansonia in readiness for morontia investiture. And in an instant of time the seraphim and their associates made ready to depart for the mansion worlds. Ordinarily these seraphic guardians, onetime assigned to the group custody of these surviving mortals, would have been present at the moment of their awaking in the resurrection halls of mansonia, but they were on this world itself at this time because of the necessity of Gabriel's presence here in connection with the morontia resurrection of Jesus.

P.2024 - §5 Notwithstanding that countless individuals having personal seraphic guardians and those achieving the requisite attainment of spiritual personality progress had gone on to mansonia during the ages subsequent to the times of Adam and Eve, and though there had been many special and millennial resurrections of Urantia sons, this was the third of the planetary roll calls, or complete dispensational resurrections. The first occurred at the time of the arrival of the

Planetary Prince, the second during the time of Adam, and this, the third, signalized the morontia resurrection, the mortal transit, of Jesus of Nazareth.

P.2029 - §1 The resurrected Jesus now prepares to spend a short period on Urantia for the purpose of experiencing the ascending morontia career of a mortal of the realms. Although this time of the morontia life is to be spent on the world of his mortal incarnation, it will, however, be in all respects the counterpart of the experience of Satania mortals who pass through the progressive morontia life of the seven mansion worlds of Jerusem.

P.2040 - §4 The next day, Monday, was spent wholly with the morontia creatures then present on Urantia. As participants in the Master's morontia-transition experience, there had come to Urantia more than one million morontia directors and associates, together with transition mortals of various orders from the seven mansion worlds of Satania. The morontia Jesus sojourned with these splendid intelligences for forty days. He instructed them and learned from their directors
P.2041 - §0 the life of morontia transition as it is traversed by the mortals of the inhabited worlds of Satania as they pass through the system morontia spheres.

P.2042 - §4 The next day, Wednesday, Jesus spent without interruption in the society of his morontia associates, and during the midafternoon hours he received visiting morontia delegates from the mansion worlds of every local system of inhabited spheres throughout the constellation of Norlatiadek. And they all rejoiced to know their Creator as one of their own order of universe intelligence.